

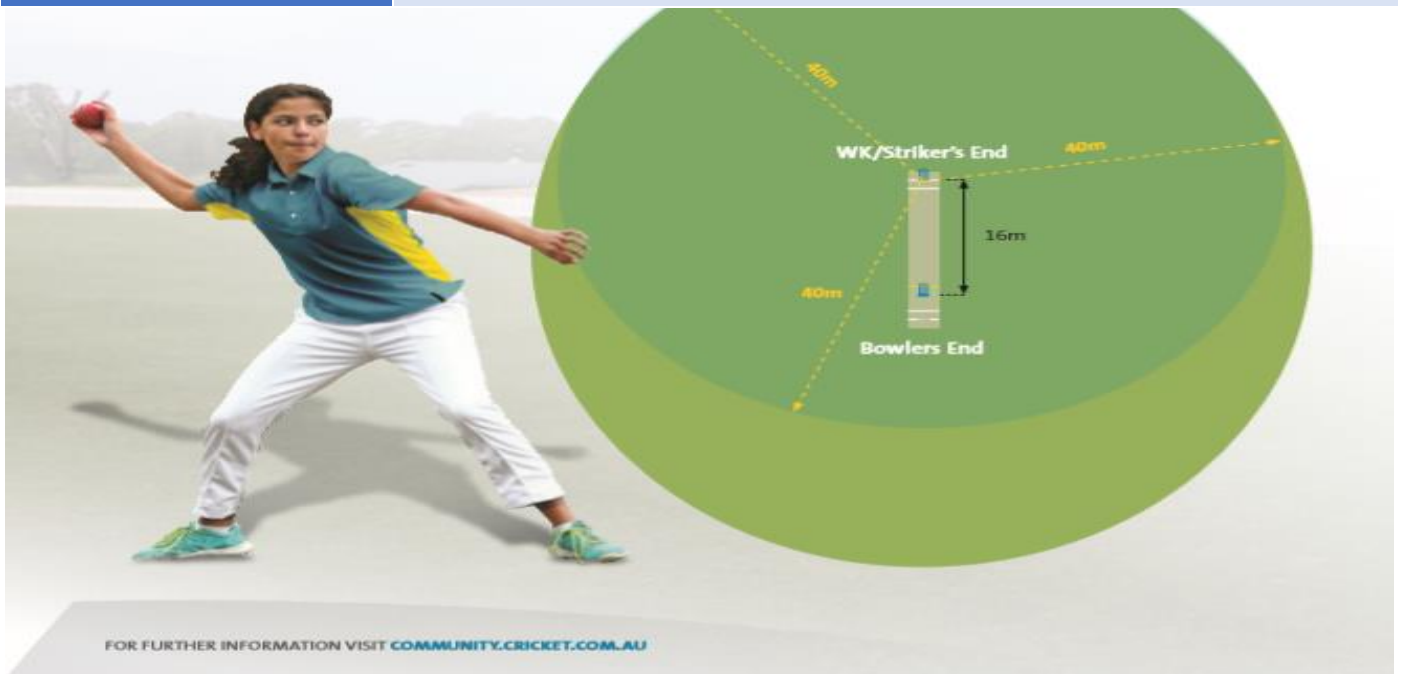
PRIMARY SCHOOL CRICKET



Year 4/5 Rules – as at 8th February 2024

Rules Summary	
Year Levels	Year 4/5.
Game Type	T20 (20 overs per team).
Ball	Kookaburra Softaball.
Timeframe	2 hours (all overs bowled from the same end to reduce time)
Protective Equipment	All batters and wicket keepers are required to wear a British Standard 7928:2013 compliant helmet at all times.
Boundary	40m (maximum), measured from the batter's end stumps.
Pitch Type and Length	Hard wicket – 16m measured stump to stump.
Number of Players	7 players per team.
Batting	<ul style="list-style-type: none"> Retire at 17 balls irrespective of number of times dismissed All deliveries faced, including wides and no-balls, included in this count Batters to swap ends following a dismissal Batters are to retire as soon as they have faced their 17th ball, not at the end of the over
Bowling	<ul style="list-style-type: none"> All players to bowl. Bowlers to bowl from one end Max 6 ball overs (wides and no-balls not re-bowled) 6 players x 3 overs, 1 player x 2 overs
Dead Ball	<ul style="list-style-type: none"> The ball deviates from the edge of the wicket matting, concrete, or raised piece of turf. Dead Balls ARE re bowled
Wide	<ul style="list-style-type: none"> Any ball passing outside the reach of a batting player in their normal stance that DOES NOT bounce off the pitch. Wides incur a one run penalty.
No Ball	<ul style="list-style-type: none"> Full toss above waist height of the batter in a standing position. Above shoulder height of the batter, in an upright standing position from a short pitched ball. A ball that bounces more than once OR rolls along the ground before it reaches the popping crease. Any ball that lands or bounces off the pitch. The heel of the bowler's front foot lands on or in front of the popping crease (Bowlers are to receive a warning from the officiating umpire prior to being called for a front foot no-ball) No Balls will incur a one run penalty

Fielding	<ul style="list-style-type: none"> • Each team is required to use two wicket keepers (10 overs each) • No more than 7 players are permitted on the ground at any one time • No fielders within 10 metres of batter or each other with the exception of the wicketkeeper and regulation off-side slips cordon (to encourage singles) • Rotation of fielding positions is encouraged
Dismissals	<ul style="list-style-type: none"> • Unlimited dismissals (each player will face the nominated number of balls each) • For each wicket taken the bowling team is awarded 4 bonus runs which is added to their team total once they have batted • Batters cannot be given out LBW in B Grade & C Grade
Minimum Players & Impact	<ul style="list-style-type: none"> • Minimum 5 players per team required to play • 5 player team – 5 players bowl 4 overs; batting retirement limit is 24 balls • 6 player team – 2 players bowl 4 overs, 4 players bowl 3 overs; batting retirement limit is 20 balls • 8 player team – 4 players bowl 3 overs, 3 players bowl 2 overs; batting retirement is 15 balls • 9 player team – 4 players bowl 3 overs, 3 players bowl 2 overs, 2 players bowl 1 over; batting retirement is 13 balls





PITCH SET UP

