

PRIMARY SCHOOL CRICKET



Year 5/6 Rules – as at 8th February 2024

Rules Summary	
Year Levels	Year 5/6.
Game Type	<ul style="list-style-type: none"> • 25 overs per team • 1 innings each
Ball	142g Kooka Practice – Red.
Timeframe	3 hours (all overs bowled from the same end to reduce time).
Protective Equipment	All batters and wicket keepers are required to wear a British Standard 7928:2013 compliant helmet at all times.
Boundary	45m (maximum), measured from the batter's end stumps.
Pitch Type and Length	Hard wicket – 18m measured stump to stump.
Number of Players	9 players per team.
Batting	<ul style="list-style-type: none"> • Retire at 20 balls unless dismissed earlier • All deliveries faced, including wides and no-balls, included in this count • Retired batters can return when all others have batted, in the order they retired
Bowling	<ul style="list-style-type: none"> • All players to bowl. Bowlers to bowl from one end • Max 6 ball overs (wides and no-balls not re-bowled) • 7 players x 3 overs, 1 player x 4 overs
Dead Ball	<ul style="list-style-type: none"> • The ball deviates from the edge of the wicket matting, concrete, or raised piece of turf. Dead Balls ARE re bowled
Wide	<ul style="list-style-type: none"> • Any ball passing outside the reach of a batting player in their normal stance that DOES NOT bounce off the pitch. Wides incur a one run penalty.
No Ball	<ul style="list-style-type: none"> • Full toss above waist height of the batter in a standing position. Above shoulder height of the batter, in an upright standing position from a short pitched ball. A ball that bounces more than once OR rolls along the ground before it reaches the popping crease. Any ball that lands or bounces off the pitch. The heel of the bowler's front foot lands on or in front of the popping crease (Bowlers are to receive a warning from the officiating umpire prior to being called for a front foot no-ball) No Balls will incur a one run penalty


Fielding	<ul style="list-style-type: none"> • No more than 9 players are permitted on the ground at any one time • No fielders within 10 metres of batter except for the wicketkeeper and regulation off-side slips cordon • Rotation of fielding positions is encouraged
Dismissals	All modes of dismissal count. Umpires encouraged to exercise leniency with LBW decisions.
Minimum Players & Impact	<ul style="list-style-type: none"> • Minimum 7 players per team required to play • 7 player team – 5 players bowl 4 overs, 1 player to bowl 5 overs; batting retirement limit is 25 balls • 8 player team – 4 players bowl 4 overs, 3 players bowl 3 overs; batting retirement limit is 22 balls • 10 player team – 7 players bowl 3 overs, 2 players bowl 2 overs; batting retirement limit is 18

BOUNDARY SET UP

ONE END BOWLING


FORMAT
 20 or 30 over

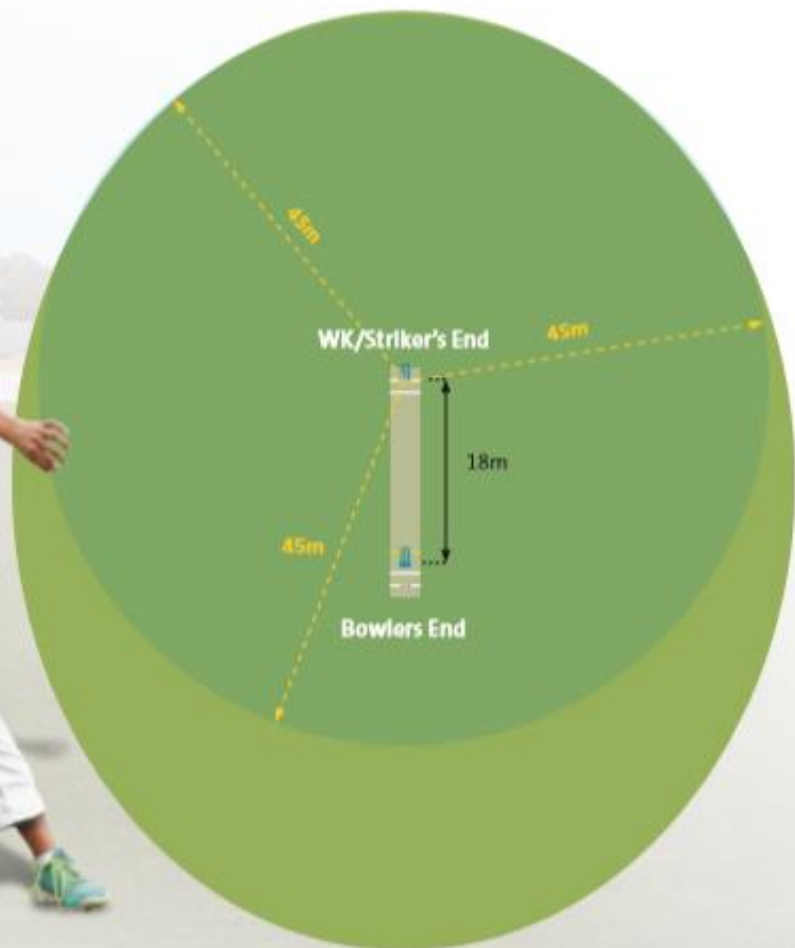

TIME
 120 or 180 mins


PLAYERS
 9

Pitch 18m

Boundary 45m max. Circle measured from the batter's end stumps.

Stumps Portable at bowlers end – option to bring both ends in to front crease line using 2 sets of portable stumps.



PITCH SET UP

ONE END BOWLING

